

DATA PROJECTOR XD80U **User Manual** 

## **IMPORTANT**

- \* DLP™ (Digital Light Processing) and DLP™ chip are registered trademarks of Texas Instru-ments Incorporated (U.S.A.).

  \* VGA and XGA are trademarks or registered trademarks of International Business Machines Corporation (U.S.A.).

  \* S-VGA is a registered trademark of Video Electronics Standards Association.

  \* Microsoft, Windows, and PowerPoint are registered trademarks of Microsoft Corporation (U.S.A. and other countries).

- \* Macintosh is a trademark of Apple Computer Inc. (U.S.A.).

Note that even in the absence of explanatory notes, serious attention is paid to the trademarks of the various companies and to the product trademarks.

## IMPORTANT SAFETY INFORMATION



## CAUTION

RISK OF ELECTRIC SHOCK DO NOT OPEN



CAUTION: TO REDUCE THE RISK OF ELECTRIC SHOCK,
DO NOT REMOVE COVER (OR BACK)
NO USER-SERVICEABLE PARTS INSIDE
REFER SERVICING TO QUALIFIED
SERVICE PERSONNEL.



The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

#### **WARNING:**

TO PREVENT FIRE OR SHOCK HAZARD, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.

## **CAUTION:**

TO PREVENT ELECTRIC SHOCK, DO NOT USE THIS (POLARIZED) PLUG WITH AN EXTENSION CORD, RECEPTACLE OR OTHER OUTLET UNLESS THE BLADES CAN BE FULLY INSERTED TO PREVENT BLADE EXPOSURE.

## NOTE:

SINCE THIS PROJECTOR IS PLUGGABLE EQUIPMENT, THE SOCKET-OUTLET SHALL BE INSTALLED NEAR THE EQUIPMENT AND SHALL BE EASILY ACCESSIBLE.

#### WARNING

Use the attached specified power supply cord. If you use another power-supply cord, it may cause interference with radio and television reception.

Use the included RGB cable, a commercially available video cable, an audio cable to which the included ferrite core is mounted and a separately sold component cable with ferrite core so as to keep interference within the limit of an FCC Class B Device.

This apparatus must be grounded.

# DO NOT LOOK DIRECTLY INTO THE LENS WHEN THE PROJECTOR IS IN THE POWER ON MODE. CAUTION

Not for use in a computer room as defined in the Standard for the Protection of Electronic Computer/Data Processing Equipment, ANSI/NFPA 75.

The attached power cords are to be used exclusively for this product. Never use them for other products.

## When using the projector in Europe: COMPLIANCE NOTICE

This Projector complies with the requirements of the EC Directive 89/336/EEC "EMC Directive" as amended by Directive 92/31/EEC and 93/68/EEC, and 73/23/EEC "Low Voltage Directive" as amended by Directive 93/68/EEC.

The electro-magnetic susceptibility has been chosen at a level that gains proper operation in residential areas, on business and light industrial premises and on small-scale enterprises, inside as well as outside of the buildings. All places of operation are characterised by their connection to the public low voltage power supply system.

#### WARNING

Use the included RGB cable, a commercially available video cable, an audio cable to which the included ferrite core is mounted and a separately sold component cable with ferrite core so as to keep interference within the limit of an EN55022 Class B Device.

Please follow WARNING instructions.



## Note:

This symbol mark is for EU countries only.

This symbol mark is according to the directive 2002/96/EC Article 10 information for users and Annex IV.

Your MITSUBISHI ELECTRIC product is designed and manufactured with high quality materials and components which can be recycled and reused.

This symbol means that electrical and electronic equipment, at their end-of-life, should be disposed of separately from your household waste.

Please, dispose of this equipment at your local community waste collection/recycling centre.

In the European Union there are separate collection systems for used electrical and electronic product.

Please, help us to conserve the environment we live in!

Please read all these instructions regarding your projector and retain them for future reference. Follow all warnings and instructions marked on the projector.

### 1. Read instructions

All the safety and operating instructions should be read before the appliance is operated.

#### 2. Retain instructions

The safety and operating instructions should be retained for future reference.

#### 3. Warnings

All warnings on the appliance and in the operating instructions should be adhered to.

#### 4. Instructions

All operating instructions must be followed.

## 5. Cleaning

Unplug this projector from the wall outlet before cleaning it. Do not use liquid aerosol cleaners. Use a damp soft cloth for cleaning.

## 6. Attachments and equipment

Never add any attachments and/or equipment without the approval of the manufacturer as such additions may result in the risk of fire, electric shock or other personal injury.

#### 7. Water and moisture

Do not use this projector near water or in contact with water.

#### 8. Accessories

Do not place this projector on an unstable cart, stand, tripod, bracket or table. Use only with a cart, stand, tripod bracket, or table recommended by the manufacturer or sold with the projector. Any mounting of the appliance should follow the manufacturer's instructions and should use a mounting accessory recommended by the manufacturer.



An appliance and cart combination should be moved with care. Quick stops, excessive force and uneven surfaces may cause the appliance and cart combination to overturn.

## 9. Ventilation

Slots and openings in the cabinet are provided for ventilation, ensuring reliable operation of the projector and to protect it from overheating. Do not block these openings or allow them to be blocked by placing the projector on a bed, sofa, rug, or bookcase. Ensure that there is adequate ventilation and that the manufacturer's instructions have been adhered to.

#### 10. Power sources

This projector should be operated only from the type of power source indicated on the marking label. If you are not sure of the type of power, please consult your appliance dealer or local power company.

## 11. Power-cord protection

Power-supply cords should be routed so that they are not likely to be walked on or pinched by items placed upon or against them. Pay particular attention to cords at plugs, convenience receptacles, and points where they exit from the appliance. Do not put the power cord under a carpet.

## 12. Overloading

Do not overload wall outlets and extension cords as this can result in a fire or electric shock.

## 13. Objects and liquids

Never push objects of any kind through openings of this projector as they may touch dangerous voltage points or short-out parts that could result in a fire or electric shock. Never spill liquid of any kind on the projector.

#### 14. Servicing

Do not attempt to service this projector yourself. Refer all servicing to qualified service personnel.

## 15. Damage requiring service

Unplug this projector from the wall outlet and refer servicing to qualified service personnel under the following conditions:

- (a) If the power-supply cord or plug is damaged.
- (b) If liquid has been spilled, or objects have fallen into the projector.
- (c) If the projector does not operate normally after you follow the operating instructions. Adjust only those controls that are covered by the operating instructions. An improper adjustment of other controls may result in damage and may often require extensive work by a qualified technician to restore the projector to its normal operation.
- (d) If the projector has been exposed to rain or water.
- (e) If the projector has been dropped or the cabinet has been damaged.
- (f) If the projector exhibits a distinct change in performance - this indicates a need for service.

### 16. Replacement parts

When replacement parts are required, be sure that the service technician has used replacement parts specified by the manufacturer or parts having the same characteristics as the original part. Unauthorized substitutions may result in fire, electric shock or other hazards.

### 17. Safety check

Upon completion of any service or repair to this projector, ask the service technician to perform safety checks determining that the projector is in a safe operating condition.

#### **WARNING:**

## Unplug immediately if there is something wrong with your projector.

Do not operate if smoke, strange noise or odor comes out of your projector. It might cause fire or electric shock. In this case, unplug immediately and contact your dealer.

#### Never remove the cabinet.

This projector contains high voltage circuitry. An inadvertent contact may result in an electric shock. Except as specifically explained in the Owner's Guide, do not attempt to service this product yourself. Please contact your dealer when you want to fix, adjust or inspect the projector.

#### Do not modify this equipment.

It can lead to fire or electric shock.

## If you break or drop the cabinet.

Do not keep using this equipment if you break or drop it. Unplug the projector and contact your dealer for inspection. It may lead to fire if you keep using the equipment.

### Do not face the projector lens to the sun.

It can lead to fire.

### Use correct voltage.

If you use incorrect voltage, it can lead to fire.

### Do not place the projector on uneven surface.

Place the projection on a leveled and stable surface only. Please do not place equipment on unstable surfaces.

### Do not look into the lens when it is operating.

It may hurt your eyes. Never let children look into the lens when it is on.

#### Do not unplug the projector during operation.

It can lead to lamp breakage, fire, electric shock or other trouble.

## Do not touch Air outlet grille and Bottom plate which becomes hot.

Do not touch them or put other equipment in front of Air outlet grille. The heated Air outlet grille and Bottom plate may cause injury or damage to other equipment. Also, do not set the projector on the desk which is easily affected by heat.

## Do not look into the air outlet grille when projector is operating.

Heat, dust etc. may blow out of it and hurt your eyes.

### Do not block the air inlet and outlet grilles.

If they are blocked, heat may be generated inside the projector, causing deterioration in the projector quality and fire.

## Place of installation

For safety's sake, refrain from setting the projector at any place subjected to high temperature and high humidity. Please maintain an operating temperature, humidity, and altitude as specified below.

- Operating temperature: between +41°F (+5°C) and +95°F (+35°C)
- Operating humidity: between 30 and 85%
- Never put any heat-producing device under the projector so that the projector does not overheat.
- Do not attach the projector to a place that is unstable or subject to vibration.
- Do not install the projector near any equipment that produces a strong magnetic field. Also refrain from installing near the projector any cable carrying a large current.
- Place the projector on a solid, vibration free surface: otherwise it may fall, causing serious injury to a child or adult, and serious damage to the product.
- Do not stand the projector: it may fall, causing serious injury and damage to the projector.
- Slanting the projector more than ±10°(right and left) or ±15° (front and rear) may cause trouble or explosion of the lamp.
- Do not place the projector near air-conditioning unit or heater to avoid hot air to the exhaust and ventilation hole of the projector.

## COMPLIANCE NOTICE OF FCC

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced Radio / TV technician for help.

Changes or modifications not expressly approved by Mitsubishi could void the user's authority to operate this equipment.

### **COMPLIANCE NOTICE OF INDUSTRY CANADA**

This Class B digital apparatus complies with Canadian ICES-003.

## **Major Features**

## **■ Evolution of the Best Seller Mobile Projector**

The ease of use of this take anywhere, anytime, mobile projector has been improved and despite its small size and light weight, it produces a high brightness of 1300 lm and a high contrast ratio of 2000:1. The newly developed Iris Lens Cover and Auto Keystone permit speedy setup and projection, and after the presentation is finished, just switch off the power of the projector and the Instant Shut Down function allows it to soon be moved to another location.

## ■ DCM "Dual Color Mode"

This next-generation small sized projector contains a "dual color mode" function, the world's first for a small sized projector. The use of two color wheels permits optimum color combination to suit the scene, thereby greatly improving color reproduction.

## ■ Sharp, clear picture

The DLP™ display system affords RGB color fidelity and inconspicuous gaps between the individual dots, thereby permitting the display of small characters and diagrams with distinct clarity.

## ■ High contrast ration of 2000:1

Use of a new generation of DLP™ chip devices has given birth to an amazing 2000:1 high contrast ratio. By widening the difference of brightness between black and white, you can see a degree of sharpness that is greater than just the brightness based on specifications.

### Powerful functions for presentations

A wide variety of easy-to-set functions have been built into the projector, from a digital keystone correction function (used

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### **Declaration of Conformity**

Model Number: XD80U

Trade Name : MITSUBISHI ELECTRIC

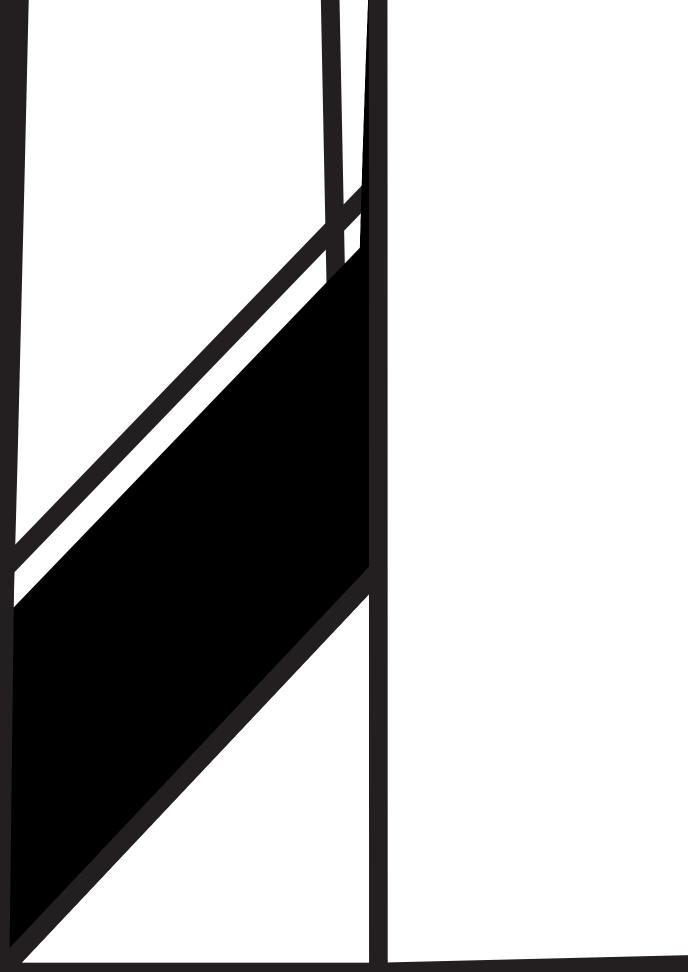
Responsible party: Mitsubishi Digital Electronics America, Inc.

9351 Jeronimo Road, Irvine, CA 92618 U.S.A.

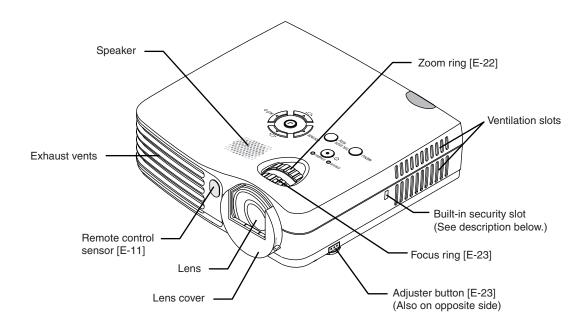
Telephone number: +1-(949) 465-6000

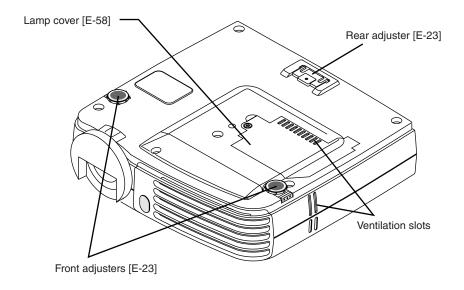
This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.



## **Names of the Main Unit Parts**

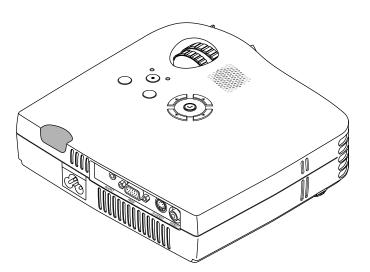




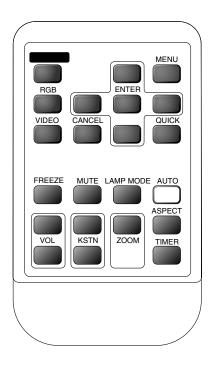


## **Built-in Security Slot**

This security slot supports the MicroSaver Security System manufactured by Kensington Microware Inc.



## **Names of the Remote Control Parts**

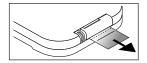


## **Preparing the Remote Control**

## **Button Battery Replacement**

### Using the remote control for the first time

The battery compartment is fitted with a transportation insulation sheet at the time of shipping. Pull out the sheet and remove it. The remote control is now ready for use.

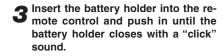


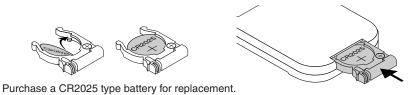
## **Replacement Method**

(A) With the knob pressed to the right side, (B) draw out the battery case.



Remove the old battery and install a new button battery with (+) side facing upward in the battery holder.





### **CAUTION**

Danger of explosion if battery is incorrectly replaced.

Replace only with the same or equivalent type (CR2025) recommended by the manufacturer.

Dispose of used batteries according to your local regulations.

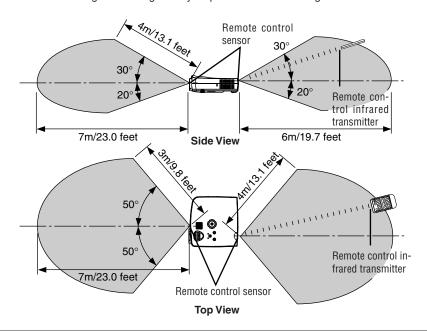
#### **CAUTION**

DISPOSE OF USED BATTERIES ACCORDING TO THE INSTRUCTIONS.

## **Remote Control Range**

Point the infrared transmitter of the remote control toward the remote control sensor located at the front or rear of the main unit and operate.

Reception of the remote control signal should generally be possible within the range illustrated below.



#### Note

- \* Exposure of the main unit's remote control sensor or the remote control infrared transmitter to bright light or the obstruction of the signal by an obstacle located in the pathway may prevent operation.
- \* The remote control will not function when the battery is exhausted.

## The Procedure Up to Projecting to the Screen

Perform setup adjustments in the following order.

## **1** Position the projector

Determine the locations to set up the screen and the projector. See "Placement Guide" on Page E-13.

## 2 Connect the video equipment and personal computer

Connect your equipment to the projector.

When making connections with the personal computer's RGB connector, see "Connections with Personal Computer" on Page E-14.

When making connections with the video equipment's video connector or an S-video connector, see "Connections with Composite Signals" on Page E-16.

When making connections with the video equipment's YCbCr connector or YPbPr connector, see "Connections with Component Signals" on Page E-17.

When playing the audio through the built-in speaker of the projector, see "Connections with the AUDIO Jack" on Page E-18.

3 Connect the power cable and open the lens cover.

See "Operating" on Page E-19. See "Finishing" on Page E-21.

4 When selecting the language of menu displays, etc.

(Only when the power is first switched on following purchase)

See "When [Menu Language Select] is Displayed Upon Switching On the Power" on Page E-20.

- **5** Switching on the power of the personal computer and video equipment
- **6** Properly adjust the projection image to the screen See "Adjustment of the Projection Screen" on Page E-22.

Selecting input equipment
See "Input Selection" on Page E-24.

Adjust the screen or video image

Adjust the image to the optimum condition as required. See the Table of Contents for the adjustment items.

### **About DLP projectors**

Though careful attention is paid to providing optimum quality, please note that with DLP type projectors, in rare cases there may be black spots or bright spots among the picture elements.

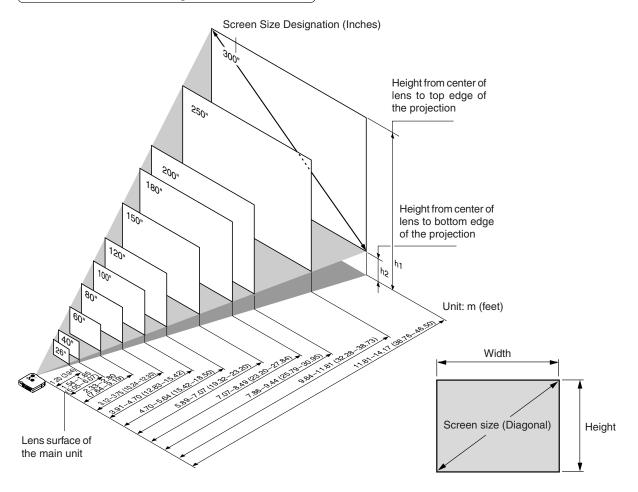
#### Note:

- \* Please purchase a screen.
- \* A component cable (order code: 246C558-10), which is available separately, is required to connect a DVD player or other equipment with YCbCr connectors.
- \* A component cable (order code: 246C558-10), which is available separately, is required to connect high definition (HD) video equipment or other equipment with YPbPr connectors.

## **Placement Guide**

- Use this information as a guide to find out about the screen size when the projector is placed at a certain location, or
  to find out the approximate size of a screen that will be required.
- The projection distance over which focussing is adjustable is 1.20 m (3.9 feet) to 14.17 m (46.50 feet). The projector should be placed within this range.

## **Screen Size and Projection Distance**



Screen Size			Projection Distance		Height h1		Height h2	
Designation (Inches)	(m)	(feet)	(m)	(feet)	(m)	(feet)	(m)	(feet)
			Wide - Tele	Wide - Tele				
26"	0.53 × 0.40	1.73 × 1.30	— - 1.20	— - 3.94	0.47	1.52	0.07	0.22
40"	0.81 × 0.61	2.67 × 2.00	1.54 - 1.85	5.04 - 6.08	0.71	2.34	0.10	0.34
60"	1.22 × 0.91	4.00 × 3.00	2.33 - 2.80	7.64 - 9.19	1.07	3.51	0.16	0.51
80"	1.63 × 1.22	5.33 × 4.00	3.12 - 3.75	10.23 -12.30	1.43	4.68	0.21	0.68
100"	2.03 × 1.52	6.67 × 5.00	3.91 - 4.70	12.82 -15.41	1.78	5.85	0.26	0.85
120"	2.44 × 1.83	8.00 × 6.00	4.70 - 5.64	15.42 -18.52	2.14	7.02	0.31	1.02
150"	3.05 × 2.29	10.00 × 7.50	5.89 - 7.07	19.31 -23.18	2.68	8.78	0.39	1.28
180"	3.66 × 2.74	12.00 × 9.00	7.07 - 8.49	23.20 -27.84	3.21	10.53	0.47	1.53
200"	4.06 × 3.05	$13.33 \times 10.00$	7.86 - 9.44	25.79 -30.95	3.57	11.70	0.52	1.70
250"	5.08 × 3.81	16.67 × 12.50	9.84 -11.81	32.28 -38.73	4.46	14.63	0.65	2.13
300"	6.10 × 4.57	20.00 × 15.00	11.81 -14.17	38.76 -46.50	5.35	17.55	0.78	2.55

<sup>\*</sup> There is a tolerance of ±5% due to design values.

<sup>\*</sup> This table uses the lens apex and lens center as references and requires that the projector be in a horizontal condition (with front and rear adjusters fully withdrawn).

## Connecting Personal Computers and Video Equipment

Connecting this unit with a personal computer permits presentation data to be projected as a large screen display at conferences, lectures, and on other occasions. Furthermore, connecting this unit to a DVD player or other video equipment source in combination with an audio/video amplifier and speaker system will allow you to enjoy convincing home theater.

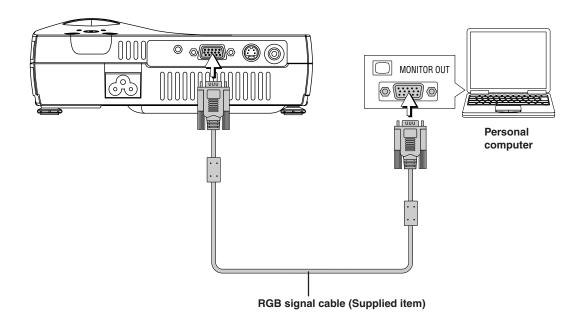
## **Connections with Personal Computer**

#### Please check the following before making connections with the personal computer.

- A suitable resolution for this projector is 1024 × 768 dots (XGA). The maximum displayable resolution is 1280 × 1024 dots (S-XGA).
  - Make changes to a displayable resolution at the personal computer side. Please check with "Table of Supported Frequency" on Page E-61.
- The setting method for the personal computer will differ depending on the specific model. Please read the personal computer instruction manual or the on-line help information, or contact the manufacturer of your personal computer.

## Connect the projector's RGB connector using the included RGB signal cable.

- When making connections with the RGB connector of the projector, please make the connection via the supplied RGB signal cable.
- The projector has been set to "Auto" at the factory; however, if it does not project, please change the input setting to "RGB" using the menu sequence of [Setup] → [Input Format] → [RGB].
   See "Input Format" on Page E-49.



#### Note

- \* Before making connections, check the power of the projector and the equipment to be connected is switched off.
- \* When projection will be with a notebook computer connected, knowledge will be required for the cable connection and notebook computer startup procedure as well as the operation that follows startup. Please consult the instruction manual of your notebook computer or the online help.

## To Output the External Output Signal of a Notebook Computer

When projection will be with a notebook computer connected, knowledge will be required for the cable connection and notebook computer startup procedure as well as the operation that follows notebook startup. Please consult the instruction manual of your notebook computer or the on-line help while performing the following procedure.

1 Check whether a signal is being sent from the notebook computer to the projector.

An indication appearing on the liquid crystal display of the notebook computer does not necessarily mean that an external output signal is being output.

**REFERENCE:** When "Resolution" or "Frequency" is not displayed under "Info." on the menu of the projector, this means that the external output signal is not being output from the personal computer. See "Resolution/Frequency" on Page E-53.

2 Should a sign not be output from the notebook computer, please try the operation described below. For an IBM PC/AT compatible computer, press the [Fn] key plus any one of the [F1] to [F10] keys. (See the table below.)

Manufacturer	Model	Key
DELL	All computers	Fn + F8
EPSON	All computers	Fn + F8
FUJITSU	All computers	Fn + F10
iiyama	All computers	Fn + F3
IBM	All computers	Fn + F7
NEC	All computers	Fn + F3
Panasonic	All computers	Fn + F3
SHARP	All computers	Fn + F5
SONY	All computers	Fn + F7
SOTEC	All computers	Fn + F3-F5
TOSHIBA	All computers	Fn + F5
Victor	All computers	Fn + F10

Note: Table information is current to December 2003.

## Note:

When the liquid crystal display of the notebook computer and the projector are displayed at the same time, the projected image might not be correct even though the liquid crystal display shows a correct indication. Should this occur, stop the simultaneous display of the notebook computer and try the mode with external output only. Try an operation such as that described in aforementioned Step 2 and try closing the liquid crystal panel which might result in external output only.

## **Connections with Composite Signals**

## **Video Equipment with VIDEO Connectors**

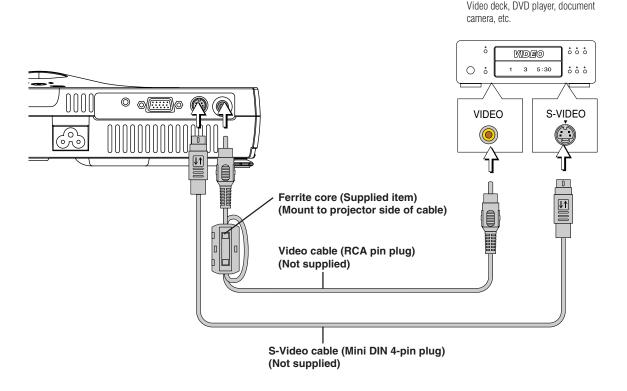
- Connect to the projector's VIDEO connector using a commercially available video cable. Please attach the supplied ferrite core to the video cable as described below.
- The input setting of the VIDEO connector has been set to "Auto" at the factory; however, if the projector does not project, please
  change the input setting to "Your Country's Television Broadcast System" using the menu sequence of [Setup] → [Input Format]
   → [Video].

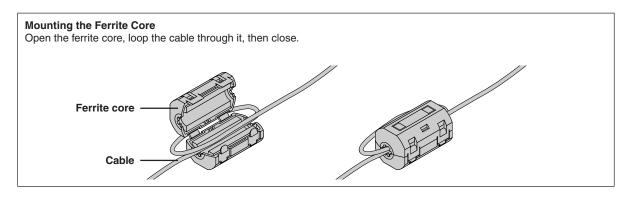
See "Input Format" on Page E-49.

## Video Equipment with S-VIDEO Connectors

- Connect to the projector's S-VIDEO connector using a commercially available S-Video cable.
- The input setting of the S-VIDEO connector has been set to "Auto" at the factory; however, if the projector does not project, please change the input setting to "Your Country's Television Broadcast System" using the menu sequence of [Setup] → [Input format] → [S-Video].

See "Input Format" on Page E-49.

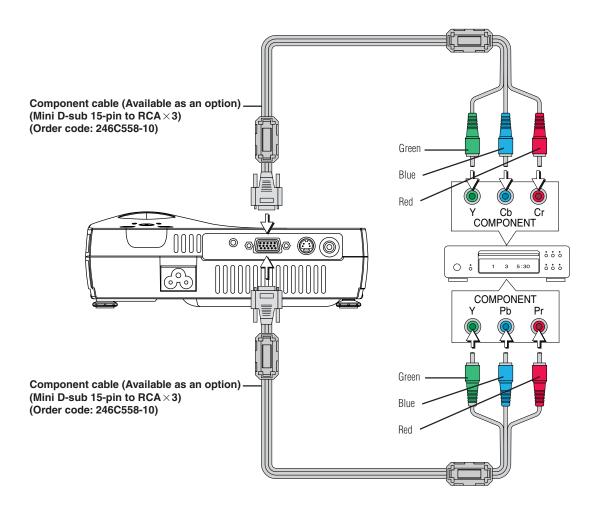




## **Connections with Component Signals**

## When the Video Equipment Has a YCbCr Connector or YPbPr Connector

- The projector has been set to "Auto" at the factory; however, if it does not project, please change the input setting to "Component" using the menu sequence of [Setup] → [Input Format] → [RGB].
   See "Input Format" on Page E-49.
- When projecting the YCbCr signal or YPbPr signal, if the color of the overall image strongly leans toward being greenish or another color, change the setting under the menu of [Color] → [Color Space].
   See "Color Space" on Page E-43.



## Projecting component signals

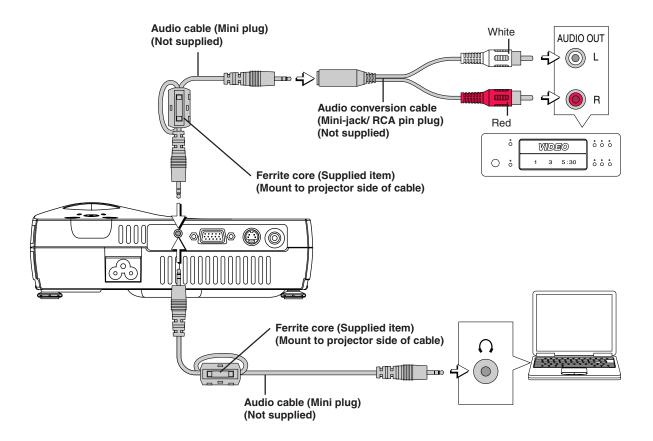
Please note that when inputting 480i or 576i signals using a separately sold component cable and viewing video images, depending on the connected device and the video source being projected, the picture may be disturbed or may not be projected properly. In such cases, it is possible to achieve a picture with no disturbance that is projected properly by either switching to 480p signals or connecting using an S-Video cable instead.

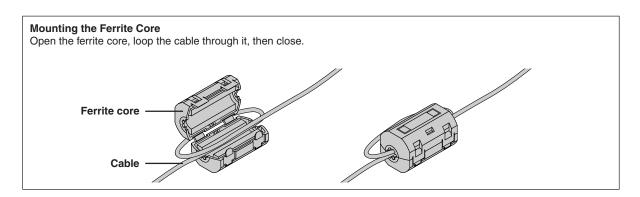
## Note

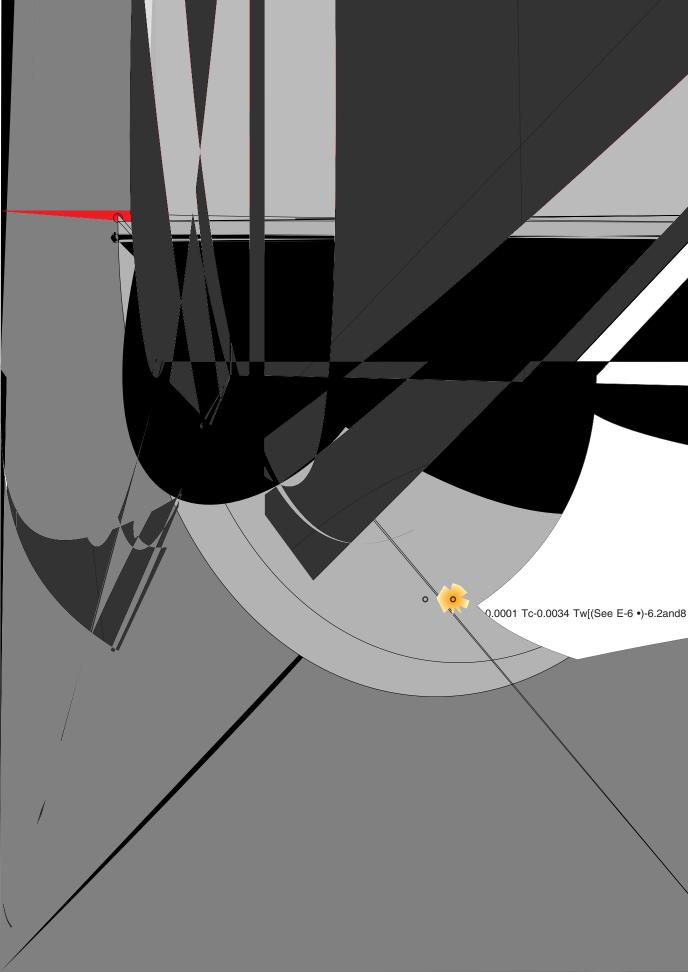
In some rare cases, the picture may not be displayed, depending on the connected device. When the input format has been switched, you may be required to reconnect the input signal.

## **Connections with the AUDIO Jack**

- \* Connect to the projector's AUDIO jack using a commercially available audio cable. If the other device has an RCA phono type audio jack, connect via a commercially available audio converter cable. Please attach the supplied ferrite core to the audio cable as described below.
- \* The built-in speaker of the projector provides monaural audio. To enjoy convincing audio reproduction, please connect the audio output of the video equipment to your audio system.
- \* The built-in speaker outputs the audio of the equipment connected to the AUDIO jack.





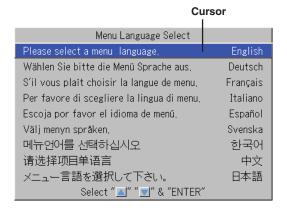


## When [Menu Language Select] is Displayed Upon Switching On the Power

The first time the power is switched on after purchase, [Menu Language Select] will be displayed. Follow the procedure described below and select the display language of the projector. If the image is blurred, turn the focus ring counterclockwise or clockwise to focus it. See Page E-22.

1 Press the SELECT (▲▼) buttons of the Remote control and align the deep blue cursor with [English].





**2** Press the ENTER button to set.

This will set the language and [Menu Language Select] will close.

This completes the selection of the display language.

#### Caution:

[Menu Language Select] will not appear the next time the power is switched on. Should a change of language become necessary, see "Language" on Page E-50.

## **Finishing**

- Switch off the power of the connected equipment
- 2 Switch off the power of the projector Press the STANDBY button.

The [Power Off] display appears.

When the level gauge reaches maximum, the projection screen will go off (in about 5 seconds) and the projector will enter the power-off operation.

### Note:

- \* The operation can be cancelled by pressing a button other than the STANDBY button.
- \* One more press of the STANDBY button will switch off the power.

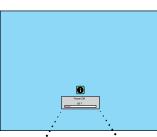
The STANDBY indicator changes to blinking amber and lights a steady amber after about 90 seconds (when the unit enters the standby mode).





seconds)

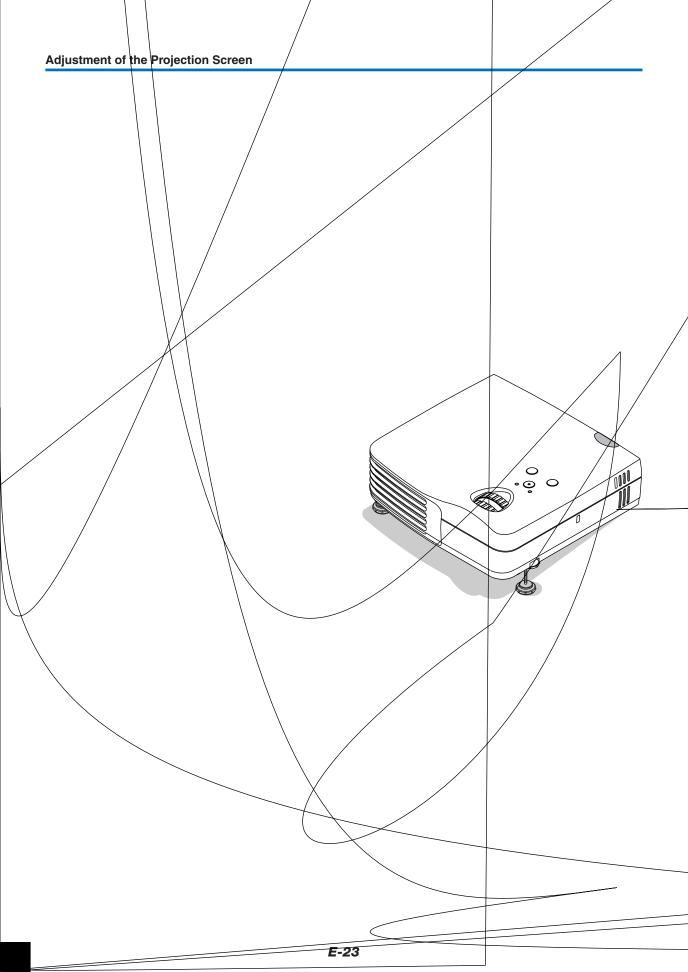




FREEZE MUTE LAMP MODE AUTO







## **General Operation**

This section describes the use of direct operation with the main unit or remote control buttons. For information about operation using the menu, see "Menu Operation Method" on Page E-33 and the various items on Pages E-40 to E-53.

Input Selection



## **Selection of Aspect Ratio**

This function selects horizontal and vertical picture proportions of the input signal.

Press the ASPECT button while viewing the projected image and select the aspect ratio.

## **Personal Computer Signal**

Each press of the ASPECT button advances the selection one step in the sequence of Auto  $\rightarrow$  Direct  $\rightarrow$  Real, and then repeats.

Auto ............ Automatically enlarges or reduces the image to project a full screen in a ratio of 4:3

Direct ........... Maintains the aspect ratio and projects a picture of the maximum displayable size

Real .......... Projects the input signal without pixel conversion.



#### Note:

When selection has been made for the "Real" setting of the personal computer signal (i.e., when the input signal and the projector display resolution are high) and the "Zoom" setting of the video signal, pressing the SELECT ( $\blacktriangle V \lessdot \blacktriangleright$ ) buttons on the remote control will permit movement of the display position. Note that there will not be any movement when the menu or the quick menu is displayed.

## **Freezing a Moving Picture**

This function is used to stop and view a moving picture. Note that the input image continues to advance even though the picture there is a still picture condition.

A press of the FREEZE button changes the screen to a still picture. A further press returns the screen to a moving picture.



## **Cancelling Video and Audio Temporarily**

This function is used to cancel the video and audio at the same time.

A press of the MUTE button will blank the picture and the sound, and the screen will take on the background color that has been set. Another press will cause a return to the original conditions.



## **Lamp Mode**

Use this if the picture is projected on a small screen and the picture is too bright or when projecting images in dark rooms.

Pressing the LAMP MODE button will set the lamp mode.

#### Low (STATUS indicator is lit green)

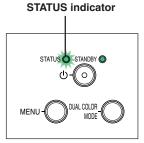
The lamp's brightness is reduced to approximately 80%, extending the lamp's service life.

#### Normal (STATUS indicator is off)

The lamp brightness is set to 100% and the screen is bright.

#### Note:

Frequent switching this mode can degrade the lamp.





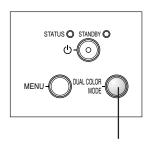
## Selection of the Color Mode (DCM)

Select the preset color mode.

Pressing the DUAL COLOR MODE button of the projector switches the color mode.

Each time the DUAL COLOR MODE button is pressed, the screen will be black for approximately 3 seconds and then a message indicating the switched color mode will be displayed for approximately 1.5 seconds.

Dynamic ..... Select this to prioritize brightness. Vivid ...... Select this to prioritize color.



**DUAL COLOR MODE button** 

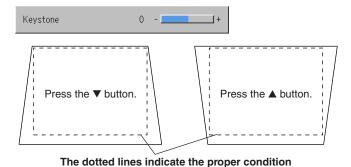
## **Keystone Manual Adjustment**

Use this to adjust for trapezoidal (keystone) distortion of the projected image. The projector has both an automatic and a manual keystone adjustment function. The manual adjustment will be described here.

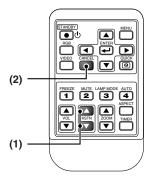
### **Adjustment Method**

(1) Press the (▲▼) buttons of the projector, or the (▲▼) KSTN buttons of the remote control and set the left and right sides so that they are parallel.

The keystone adjustment display appears when one of the buttons is pressed.







## **Enlargement of the Image and Video Movement**

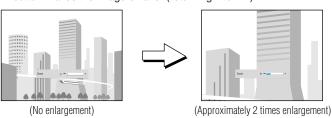
This function digitally enlarges the personal computer image and video image.

### (1) Press the ZOOM button to enlarge the image.

The zoom display appears when the ZOOM button is pressed.



Each press of the ▲ button enlarges the image and each press of the ▼ button makes the image smaller (returning it to 1:1).





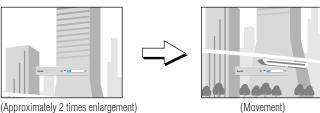
(2)

(3)

(1)

(2) Pressing the SELECT (▲▼◀►) buttons on the remote control at the time of the zoom operation will cause the display position to move.

(There will not be any movement when zoom is at 0.)



(3) Press the CANCEL button to immediately close the display.

The display will close when there has not been an operation in about 10 seconds.

#### Note:

After magnifying the image, be sure to use the ZOOM button to bring the gauge value back to "0".

## The image can also be moved in the following circumstances.

- When "Aspect" is set to "Real" by the signal of the personal computer, and the input resolution is higher than the display resolution of the projector.
- When "Aspect" is set to "Zoom" by the video signal.

### Note:

- \* Zoom and image movement functions are cancelled when the input is switched.
- \* The greater the zoom enlargement, the less distinct the image will appear. The reason for this is that the dots are being digitally corrected so that they are not conspicuous.
- \* Movement of the screen will not be possible when the menu screen is being displayed.

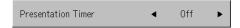
## **Using the Presentation Timer**

The presentation is given while checking the timer displayed on the screen.

The gauge display allows the remaining time to be known at a glance.

#### (1) Press the TIMER button to show the settings display.

The display will close when an operation has not been made for about 10 seconds.



### [Timer settings display]

Press the CANCEL button to close the display immediately.

### (2) Use the ◀ and ▶ SELECT buttons to set the time.

The setting contents are "Off" and from 10 to 60 minutes (in 10-minute intervals)

Settings can also be made with the SELECT (◀▶) buttons.



### (3) Press the ENTER button and start the timer.

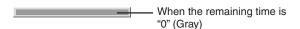
 The display of the timer setting will close, the display of the timer will appear and simultaneously the timer will start.



## [Timer Display]

The blue gauge indicates the remaining time. When the gauge disappears, the time is up.

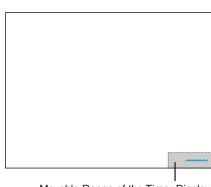
The gauge continues to be displayed when the timer is stopped.



- Press the ENTER button to restart the timer. The timer will start with the same time setting.
- Press the CANCEL button to close the timer display. The timer setting will return to "Off".

## Moving the Position of the Timer Display

The SELECT ( $\triangle \nabla \blacktriangleleft \triangleright$ ) buttons on the remote control permit movement within the movable range of the timer display.



Movable Range of the Timer Display

#### Note:

- \* The timer display will be closed while the menu or the quick menu is displayed, and while a message is displayed; however, the timer will still be operating at such times. Also, the timer will not be displayed unless a signal is being input.
- \* While the presentation timer is being displayed, screen movement will not be possible in the zoom mode.

## **Protecting the Projector with the Security Lock**

A password can be registered and the security lock set in order to protect the projector from unauthorized use.

#### Registering the password

The password is registered using the menus. For instructions on operating the menus, see "Menu Operation Method" on E-33.



(2) Use the number buttons (1 to 4) to register the password.

Be sure to input a 4-digit number.

Example: Registering the password "2441"

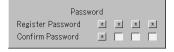
(1) Press number button "2". An "\*" (asterisk) appears at the first place. Next press number buttons "4", "4" and "1" in that order. Asterisks appear in all four places.





(2) Input the password again. An "★" appears when the input number matches. If there is a mistake, the asterisks turn off. Start over from step (1) above.

If the password matches, the password registration display closes.





#### Note:

To cancel the number you have input, press the CANCEL button.

The asterisks disappear and the display returns to the input standby mode at the first place.

To cancel the password registration mode, press the CANCEL button again. The "Password" display turns off.

## This completes password registration.

The "Password" input display appears the next time the power is turned on.

#### Note:

The numbers you have input are not displayed. Be sure to write down the password and store it in a safe place.



### If the password input display appears when the power is turned on

When a password has been registered, the "Password" input window appears on the projected image when the power is turned on. The projector continues projecting this image until the correct password is input. At this time, only the STANDBY button (power off) works. Use the procedure described below to input the registered password. For instructions on registering the password, see E-30.

#### Input the password using the number buttons (1 to 4).

Be sure to input the registered 4-digit number.

Example: To input the password "2441"

Press number button "2". An "\*" (asterisk) appears at the first place.



Next press number buttons "4", "4" and "1" in that order. Asterisks appear in all four places.

If the password matches, the window turns off and the projector can be used normally.



[Password input window]



### Canceling the password/Changing the password

The password is canceled and changed using the menus. For instructions on operating the menus, see "Menu Operation Method" on E-33.

Color

View

### Canceling the password

Select "Security Lock" in the "Option" menu and set it to "Disable".

This clears the password and disables the security lock.

The password input display no longer appears when the power is turned on.

#### Setup Option Language Ų. On Screen 0n Background Blue Startup Screen Logo Security Lock

## Changing the password

After setting "Security Lock" to "Disable" as described above, set it back to "Enable". The menu closes and the password registration display appears.

Register the new password. See "Registering the password" on E-30.

## **Using the Quick Menu**

## This function permits frequently used adjustments to be performed quickly.

Note that the Quick Menu will not be displayed unless the signal of the connected equipment is input. Please select the input that you wish to adjust.

#### Remote control operation

(1) A press of the QUICK MENU button brings up the quick adjustment display.

Further presses cause the adjustment display to change in sequence. The adjustment display can be selected with use of either the SELECT ▲ or ▼ button.

- (2) Press the cursor ◀ or ▶ button to make the adjustment.
- (3) To close the display immediately, press the CANCEL button. In the absence of operations for a period of about 10 seconds, the display will close automatically.



## **Content of Adjustments and Settings**

Example: Brightness adjustment display



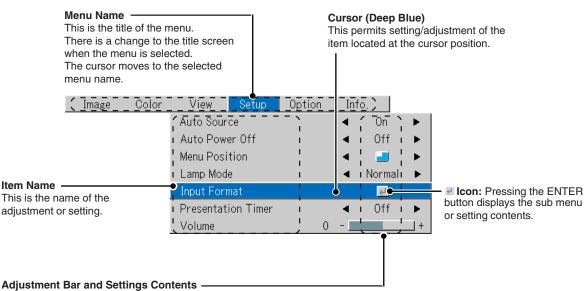
<b>Dual Color Mode</b>	Select the preset color mode. See page E-42.
Brightness	Adjusts the brightness of the image. See page E-40.
Contrast	Adjusts the contrast of the image. See page E-40.
Volume	This function adjusts the volume of the built-in speaker. See page E-27.

## **Menu Operation Method**

- This section describes only the menu operation method. Please see this item should you need information while performing menu operations.
- For information about a menu function, adjustment, or setting, please see one of the pages containing such descriptions.
- · Adjustments and settings are made by projecting an image and adjusting to an optimum condition.
- · The remote control should be pointed toward the remote control sensor of the projector and operated.
- To return the various items that have been changed via the menu to their standard values (i.e., default values at time
  of shipping from the factory), see "Factory Default" on Page E-52. (Some items will not return to their initial values.)
- The adjustment/setting items and contents will differ depending on the input selection and the adjustment/setting items that can be used with the input signal are displayed on the menu.



### **Menu Screen Names and Functions**

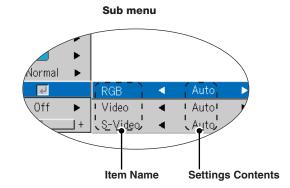


Adjustment Bar: The increases and decreases in bar length

express the adjustment condition.

Setting Contents: Displays the contents that have been set.





## **Performing Menu Operations**

- Only "Setup", "Options" and "Info." can be selected when no signal is being input.
- . The menu display will close if, after pressing a button, the next button operation is not made within 30 seconds.
- The adjustment and the setting values are stored even when the power is switched off or the plug is disconnected from the power outlet.

(Note that some items are not stored.)

#### Preparation

Switch on the power of the connected equipment, start the play operation or another operation, and input the signal to the projector.

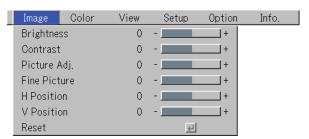
Select the input that you wish to adjust.

The menu display of the description diagram depicts an example in which the "Keystone" item name is selected.

## **Menu Display**

## **1** Press the MENU button to display the menu



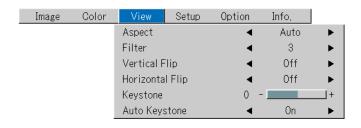


The menu name that existed when the menu was closed previously will be displayed.

### **Selection of the Menu Name**

## **2** Press the SELECT (**◄▶**) button to select the menu name



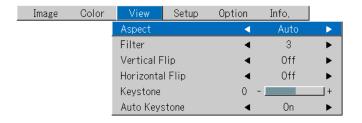


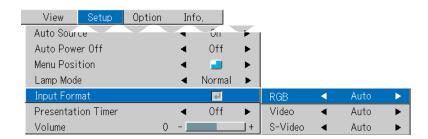
Each press of the SELECT  $\blacktriangleright$  button advances the selection one step in the sequence of "Color"  $\rightarrow$  "View"  $\rightarrow$  "Setup"  $\rightarrow$  "Option"  $\rightarrow$  "Info."  $\rightarrow$  "Image". Each press of the SELECT  $\blacktriangleleft$  button causes a return of one step.

The cursor moves to the selected menu name.

## Note:

Please check that the cursor of the item name has disappeared at the time of menu name selection. Press the CANCEL button to make the cursor disappear.





#### Closing the Menu

## 6 Press the MENU button and close the menu display

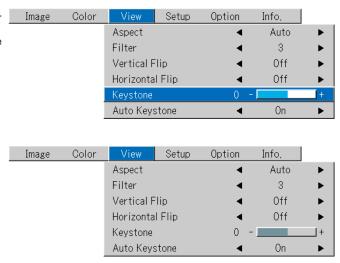


#### Selecting Another Menu Name with Remote Control Operation

When a sub menu is displayed, press the CANCEL button and close the sub menu.

Press the CANCEL button again to turn off the item name cursor.

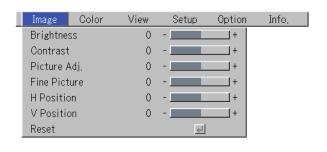




Press the SELECT (◀▶) button and select the menu

(Menu names cannot be selected when the item name cursor is displayed.)





#### Note:

A press of the QUICK button while the menu is displayed will close the menu and display the quick menu. A press of the MENU button while the quick menu is displayed will close the quick menu and display the menu.

#### **List of Item Names Offering Input Selection and Adjustments/Settings**

View

Setup

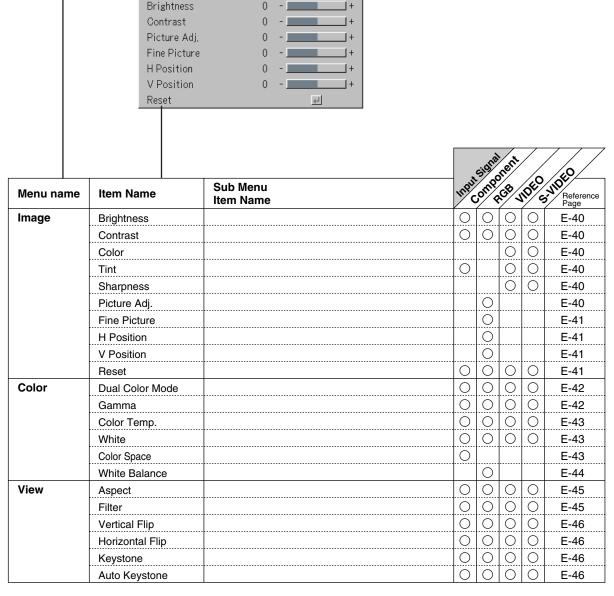
Option.

Info,

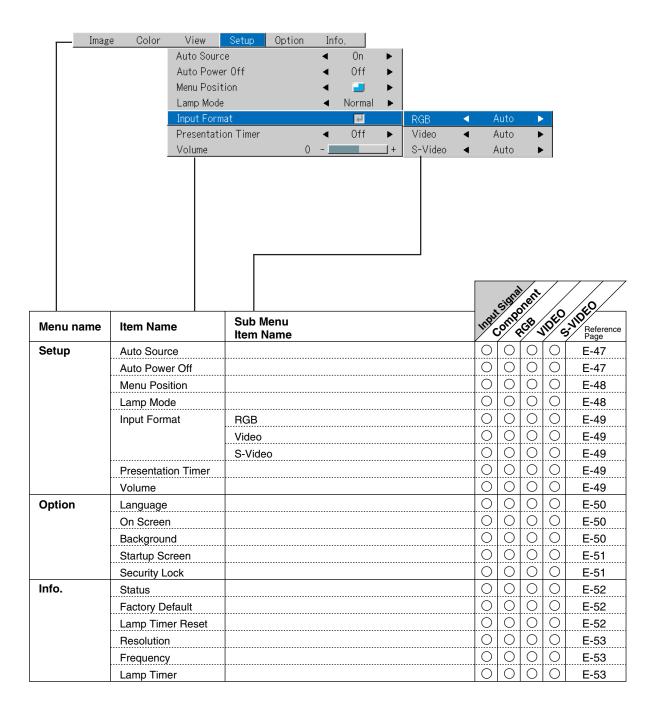
The item names that can be adjusted/set will differ depending on the input signal.

[Example of Menu Display Items at the Time of Input Signal RGB Selection]

Image



<sup>&</sup>quot;Tint" can be adjusted only at the time of NTSC composite/S signal input.



# **Image**

- · Perform this operation while projecting the picture for which the adjustment/setting will be made.
- Select the menu name "Image".

See "Menu Operation Method" on Page E-33 for information about performing menu operations. The item name display will differ depending on the input signal. See "List of Item Names Offering Input Selection and Adjustments/Settings" on Page E-38.

#### **Brightness / Contrast / Color / Tint / Sharpness**

Picture qualities such as brightness and contrast will change depending on the whether the room is bright or dark. Please adjust to suit your preference.

Select the desired item name and then adjust with the SELECT (◀▶) buttons.

Item Name	SELECT ◀ Button	SELECT ► Button		
Brightness	Darker	Brighter		
Contrast	Less contrast	More contrast		
Color	Less dense color	Denser color		
Tint	More red	More green		
Sharpness	Softer image	Sharper image		

# Brightness 0 + Contrast 0 + Color 0 + Tint 0 + Sharpness 0 + Reset Image: Contract of the cont

#### Note:

- \* The adjustment values of the adjustable items are stored according to input source.
- \* "Tint" can only be adjusted when inputting NTSC composite/S-Video signals or component signals.

#### Picture Adj. / Fine Picture / H Position / V Position

Usually, automatic adjustment is performed at the time of signal selection, but when automatic adjustment is not effective, these adjustments can be performed.

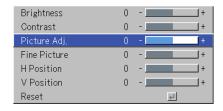
#### Note:

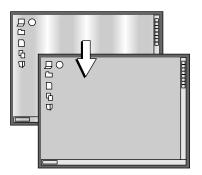
When the image extends beyond the boundaries of the screen or is smaller than the screen, check that the "View" → "Aspect" setting is set to "Auto". See "Aspect" on Page E-45.

#### **Picture Adj. (Picture Adjustment)**

Adjust this when bright and dark vertical bands appear on the screen.

Select the "Picture Adj." item name and adjust with the SELECT (◀▶) buttons so that the vertical bands disappear and brightness becomes uniform across the screen.

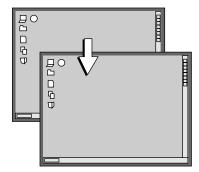




#### **Fine Picture**

Adjust this when the picture shows a lack of color fidelity or flickering.

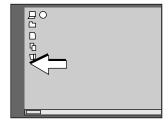
Select the "Fine Picture" item name and adjust with the SELECT (◀▶) buttons so that the lack of color fidelity or the flickering disappears.



#### **H** Position

Adjust this when the picture is shifted to the left or right.

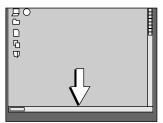
Select the "H Position" item name and adjust with the SELECT (◀▶) buttons.



#### **V** Position

Adjust this when the picture is shifted up or down.

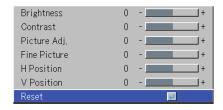
Select the "V Position" item name and adjust with the SELECT (◀▶) buttons.



#### Reset

This function resets (i.e., returns to the standard settings) the adjustment/setting value of the "Image" menu name.

A press of the ENTER button forces the reset.



#### Note:

- \* The item name "Fine Picture" at the time of RGB input will not be reset.
- \* "Reset" of the menu name "Image" can be reset for each input source.
- \* To reset the adjustments/settings of all the menu items (while noting that there are some items that cannot be reset), see "Factory Default" on Page E-52.

## Color

- · Do the following operation while displaying the image you want to adjust or set.
- · Select the menu name "Color".

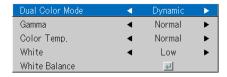
See "Menu Operation Method" on Page E-33 for information about performing menu operations. The item name display will differ depending on the input signal. See "List of Item Names Offering Input Selection and Adjustments/Settings" on Pages E-38.

#### **Dual Color Mode**

Select the preset color mode.

Select the "Dual Color Mode" item name and select the setting contents with the SELECT (◀▶) buttons.

Dynamic ..... Select this to prioritize brightness. Vivid ...... Select this to prioritize color.



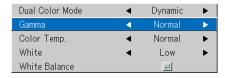
#### Gamma

Gamma corrects the proportion of change of the dark portions from the bright portions of the input signal.

Set this to reproduce natural color tone or to distinctly project a personal computer picture in a bright conference room.

Select the "Gamma" item name and select the setting contents with the SELECT  $(\blacktriangleleft \triangleright)$  buttons.

Normal ...... Correction with standard settings Natural ....... Corrects for natural color tones Real ........ Corrects with emphasis on brightness

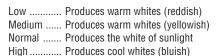


#### Color Temp.

The screen color is affected by the color of the illumination and other extraneous light.

This function adjusts the white, which is the reference color for video equipment, and improves the quality of color reproduction. Adjustment can also be used to enhance skin colors.

Select the item name "Color Temp." and select the setting contents with the SELECT (◀▶) buttons.





#### White

When projecting, this function is used to emphasize the whites of text or diagrams on the personal computer.

Select the item name "White" and use the SELECT ( $\blacktriangleleft \triangleright$ ) buttons to select the setting contents.

Select the desired degree of white from among "Low", "Medium", and "High".

#### Note:

When "Vivid" is selected for "Dual Color Mode", the "White" adjustment item is displayed in gray and cannot be selected or adjusted. See "Dual Color Mode" on F-42.



#### **Color Space**

Set this function when a component signal (YPbPr) is projected and the image is extremely red or extremely green.

Select the item name "Color Space" and use the SELECT (◀▶) buttons to select a color space setting that provides a normal image.

Selection contents at the time of YPbPr input BT.709, SMPTE240

#### Note:

- \* When the component signal undergoes conversion processing to red, green, and blue which express the image of the projector, the correct color cannot be reproduced unless a system compliant with the color difference conversion system of the input signal is used. Color Space serves to make this selection.
- \* The color space can only be adjusted with high definition TVs.



#### **White Balance**

This function automatically adjusts the black level and the white level of the analog RGB input signal to suit the personal computer.

- Select the item name [White Balance] and press the ENTER button. The display will change to [Input Black Signal].
- 2 The screen background color of the connected personal computer will be set to black.
- Press the ENTER button. The display will change to [Adjusting Black] and the black level will be adjusted.





- 4 The adjustment of the black level is completed and the display changes to [Input White Signal].
- 5 The screen background color of the connected personal computer will be set to white.
- 6 Press the ENTER button. The display will change to [Adjusting White] and the white level will be adjusted.



[White balance complete] is displayed for a while and the adjustment is completed.

### **View**

- · Perform this operation while projecting the picture for which the adjustment/setting will be made.
- · Select the menu name "View".

See "Menu Operation Method" on Page E-33 for information about performing menu operations. The item name display will differ depending on the input signal. See "List of Item Names Offering Input Selection and Adjustments/Settings" on Page E-38.

#### **Aspect**

This function sets the horizontal and vertical picture proportions of the input signal.

Select the item name "Aspect" and select the setting contents with the SELECT (◀▶) buttons.

#### **Personal Computer Signal**

Auto ........... Automatically enlarges or reduces the image to project a full screen in a ratio of 4:3

Direct ......... Maintains the aspect ratio and projects a picture of the maximum displayable size

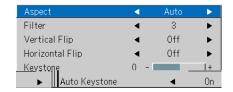
Real ...... Projects the input signal without pixel conversion

#### Video Signals

See "Selection of Aspect Ratio" on Page E-25 for diagrams of projection screen images that correspond to the input signals.

#### Note:

Please note that using this monitor for the purpose of commercial gain or the attraction of public attention in a venue such as a coffee shop or hotel and projecting a 4:3 screen in wide mode or leaving a squeezed screen as a compressed image raises concern about the infringement of the copyright holder's rights which are protected by copyright law.

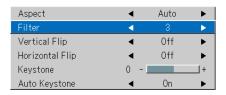


#### Filter

This function sets the sharpness when the input signal is adjusted to the resolution of the projector and enlarged or reduced.

Select the item name "Filter" and select the setting contents with the SELECT (◀▶) buttons.

Smaller numerical values result in a sharper picture and larger values result in a softer picture. Please select your desired setting value.



#### **Vertical Flip / Horizontal Flip**

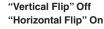
In selecting the method of projecting to the screen, these functions are set when the projector is in a rear screen installation.

Select the item name "Vertical Flip" or "Horizontal Flip" and select the setting contents with the SELECT (◀►) buttons.











"Vertical Flip" On "Horizontal Flip" On



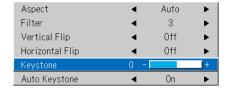
"Vertical Flip" On "Horizontal Flip" Off

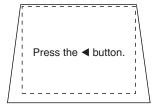


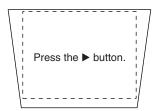
#### **Keystone**

Keystone distortion will occur when the projector and screen are on an angle (in the vertical orientation). The Keystone function is used to manually adjust this distortion.

Select the item name "Keystone" and correct the keystone distortion using the SELECT ( $\P$ ) buttons.







#### Note:

- \* The menus and other on-screen displays cannot be adjusted.
- \* Please note that depending on the projected picture and the projection conditions, it may not be possible to eliminate keystone distortion completely.
- \* When the Auto Keystone function is OFF, the keystone adjustment settings will be maintained even when the power has been turned off.
- \* See "Adjustment of the Projection Screen" on Page E-22 for information about the Auto Keystone function.
- See "Keystone Manual Adjustment" on Page E-27 for information about manual adjustment using the projector and the remote control.

#### **Auto Keystone**

Auto Keystone is set to provide an automatic adjustment of the keystone distortion.

Select the item name "Auto Keystone" and set with the SELECT (◀▶) buttons.

On ...... provides automatic adjustment.

Off ...... does not provide automatic adjustment.



#### Note:

See "Adjustment of the Projection Screen" on Page E-22 for information about the Auto Keystone function.

See "Manual Adjustment of Keystone" and the aforementioned "Keystone" on Page E-27 for information about manual adjustment using the buttons of the projector and the remote control.

# Setup

· Select menu name "Setup".

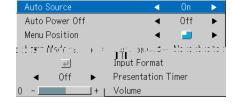
See "Menu Operation Method" on Page E-33 for information about performing menu operations. The item name display will differ depending on the input signal. See "List of Item Names Offering Input Selection and Adjustments/Settings" on Page E-38.

#### **Auto Source**

The Auto Source function automatically detects the input signal when the power supply is switched on and when the input is switched.

Select the item name "Auto Source" and select the setting contents with the SELECT ( $\blacktriangleleft$ ) buttons.

On ...... Switches on the automatic detection function Off ..... Switches off the automatic detection function



#### Signal Detection Order When On

The sequence of RGB  $\rightarrow$  Video  $\rightarrow$  S-Video is searched repeatedly. When a signal is detected, the search is stopped and the image is projected.

This function switches off the projector power automatically when the input of the projector enters a no-signal condition.

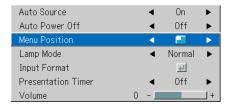
Select item name "Auto Power Snts with the

#### **Menu Position**

This function sets the display position of the menu.

Select item name "Menu Position" and select the setting contents with the SELECT (◀▶) buttons.

Displays on the left side
Displays on the right side



#### **Lamp Mode**

Use this if the picture is projected on a small screen and the picture is too bright or when projecting images in dark rooms.

Select the item name "Lamp Mode" and select the setting contents with the SELECT ( $\blacktriangleleft$ ) buttons.

Low ........... The lamp's brightness is reduced to approximately 80%, extending the lamp's service life.

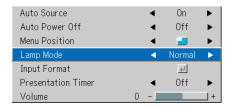
(STATUS indicator is green)

Normal ...... The lamp brightness is set to 100% and the screen is bright.

(STATUS indicator is off)

#### Note:

Frequent switching this mode can degrade the lamp.



# STATUS Indicator STATUS STANDBY U DUAL COLOR MODE

#### **Input Format**

This function is used in setting the input signals of the input connectors.

Normally, this should be set to Auto. When identification is not possible with Auto, make the setting.

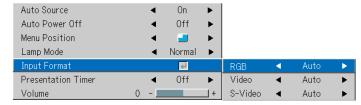
Select the item name "Input Format", press the ENTER button, and the sub menu will open.

Select the connector that is to be changed, and select the setting contents with the SELECT ( $\blacktriangleleft$ ) buttons.

#### [RGB]

This is the signal setting for the RGB connector.

Auto ........... Automatically identifies the signal. RGB ........... Analog RGB signal is set. Component . Component signal is set.



#### [Video] and [S-Video]

[Video] is the color system setting for the VIDEO connector and [S-Video] is the color system setting for the S-VIDEO connector.

Auto ............ Automatic identification.

NTSC ......... Fixed to the NTSC system.

NTSC 4.43 ... Fixed to the NTSC 4.43 system.

PAL ......... Fixed to the PAL system.

PAL N ...... Fixed to the PAL N system.

PAL N ..... Fixed to the PAL N system.

PAL 60 ..... Fixed to the PAL 60 system.

SECAM ..... Fixed to the SECAM system.

#### **Presentation Timer**

The presentation is given while checking the timer displayed on the screen.

The gauge display allows the remaining time to be known at a glance.

Select the item name "Presentation Timer" and select the setting contents with the SELECT ( $\P$ ) buttons.

Setting contents: Off, 10 min., 20 min., 30 min., 40 min., 50 min., 60 min.

# Auto Source ● On ► Auto Power Off ● Off ► Menu Position ● Normal ► Lamp Mode ● Normal ► Input Format ● Off ► Volume 0 - □ □ □ □ □ □ □ □

#### To start the timer...

Press the MENU button and open the menu.

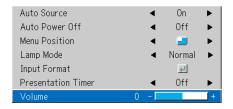
The timer display will appear at the lower right and the timer will start.

See "Using the Presentation Timer" on Page E-29 for details.

#### **Volume**

This function adjusts the volume of the built-in speaker.

Select the item name [Volume] and adjust the sound level with the SELECT (◀▶) buttons.



# **Option**

• Select menu name "Option".

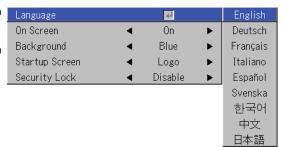
See "Menu Operation Method" on Page E-33 for information about performing menu operations. The item name display will differ depending on the input signal. See "List of Item Names Offering Input Selection and Adjustments/Settings" on Page E-38.

#### Language

This function sets the language that is displayed on screen in the messages and menu displays.

Select item name "Language" and press the ENTER button to open the Language sub menu.

Select the language with the SELECT (▲▼) buttons.



#### **On Screen**

This function switches on/off the messages displayed with a black frame such as the input signal information and the aspect ratio.

Select item name "On Screen" and select the setting contents with the SELECT (◀▶) buttons.

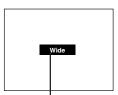
On ...... The message is displayed.

Off ...... The message is not displayed.

#### Note:

Even when set to off, messages that are not in a black frame will be displayed.





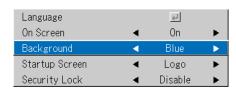
Example of a display when the ASPECT button is pressed

#### **Background**

This function sets the screen color when the input source is nosignal.

Select item name "Background" and select the setting contents with the SELECT ( $\blacktriangleleft$ ) buttons.

Blue ....... Sets a blue screen when there is no signal Black ...... Sets a black screen when there is no signal



#### Startup Screen

This is the selection of whether or not to display the logo screen at startup time.

Select item name "Startup Screen" and select the setting contents with the SELECT (◀►) buttons.

Logo ...... Displays the logo. Blank ...... Does not display the logo.

#### Note:

When "Logo" is selected at the startup screen, the "PROJECTOR XD80" logo is displayed.

# Language ✓ On Screen ✓ Background ✓ Startup Screen ✓ Security Lock ✓ Disable ►

#### **Security Lock**

A password can be registered and the security lock set in order to prevent unauthorized use of the projector.

For instructions on using the security function, see "Protecting the Projector with the Security Lock" on E-30.

Select item name "Security Lock" and select the setting contents with the SELECT (◀►) buttons.

Disable ...... The security lock is disabled.

The projector can be operated without inputting the password.

Enable ...... The security lock is enabled.

The security lock is activated when the power is turned on, and the password must be input in order to operate the projector.



### Info.

· Select menu name "Info.".

See "Menu Operation Method" on Page E-33 for information about performing menu operations. The item name display will differ depending on the input signal. See "List of Item Names Offering Input Selection and Adjustments/Settings" on Page E-38.

#### **Status**

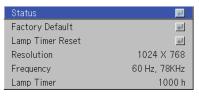
This displays information about the equipment.

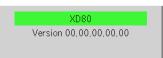
Select item name "Status" and press the ENTER button. There is a change to the status display.

Press the CANCEL button to return to the menu.

#### **Display Contents:**

Projector model and firmware version.





#### **Factory Default**

This function returns the adjustments and settings of all the input sources to the standard factory default values.

Select item name "Factory Default" and press the ENTER button. There is a change to the display [Press "ENTER" to Factory Default Set].

Press the ENTER button to initialize.

To cancel, press the CANCEL button and there will be a return to the menu.

Status

Factory Default

Lamp Timer Reset
Resolution 1024 X 768
Frequency 60 Hz, 78KHz
Lamp Timer 1000 h

Press "ENTER" to FactoryDefault Set

#### Items that are not set to the factory default:

Vertical Flip / Horizontal Flip, Language and Lamp Timer and Security Lock.

#### **Lamp Timer Reset**

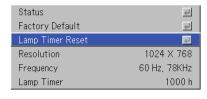
This function resets the lamp timer. Be sure to perform the reset operation when the lamp cartridge has been replaced.

Select item name "Lamp Timer Reset" and press the ENTER button.

There is a change to the display "Press "ENTER" to Lamp Timer Reset".

Press the ENTER button to initialize.

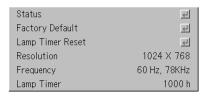
To cancel, press the CANCEL button and there will be a return to the menu.



Press "ENTER" to LampTimer Reset

#### **Resolution / Frequency**

This function displays the resolution and frequency of the detected input signal.



#### **Lamp Timer**

#### This displays the lamp timer.

This projector has an Low mode function. The lamp life will differ between Normal mode and Low mode.

#### Lamp Life

Use only in Normal mode: approx.1500 hours Use only in Low mode: approx.2000 hours

\* Lamp life will differ when there has been switching between the modes.

#### · When Lamp Life Has Been Reached

"Replace the Lamp Cartridge" is displayed on the screen for 10 seconds in a 1-minute interval.

Please replace the lamp with a new one.

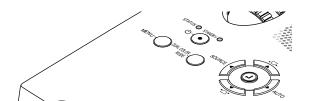
See "Replacing the Lamp Cartridge" on Page E-57 for information about lamp cartridge replacement.

#### When Over 100 Hours Have Elapsed Since Reaching Lamp Life (Including Low Mode)

[Warning!! System Shutdown] is displayed for 10 seconds and the power is switched off. Pressing the STANDBY button under this condition will not switch on the power. Please replace the lamp cartridge.



# When an Indicator is Lit or Blinking



# **Troubleshooting**

#### Check the following matters before requesting servicing.

Problem	Check	Reference Page		
Power does not turn on	<ul> <li>Is the power cord plugged into a power outlet?</li> <li>Is the lamp cover properly mounted?</li> <li>Is the projector's temperature high? To protect the projector, the power cannot be turned on when the projector's temperature is abnormally high.</li> <li>Has the lamp reached the end of its service life?</li> <li>Depending on the timing with which the power cord is plugged in (the power is turned on), it may happen that the STANDBY indicator (LED) does not light and the power does not turn on. This is not a malfunction. If this happens, unplug the power cord then plug it back in.</li> </ul>	E-19 E-59 E-54 E-54 —		
No image is produced	<ul> <li>Is a connected input selected?</li> <li>Is the cable properly connected to the input terminal?</li> <li>When a computer is connected, are signals being output from the computer?</li> <li>Does the signal being input have a frequency usable with this projector?</li> <li>Are the brightness and contrast adjusted to the minimum?</li> <li>Is the STATUS indicator lit a steady red or blinking red?</li> <li>When the component signal of the DVD player is connected with the RGB connector and the image is not output, is [Input Settings] of the RGB connector properly selected?</li> <li>For a RGB input, has the picture been properly adjusted?</li> </ul>	E-24 E-14-17 E-53 E-61 E-40 E-54 E-49		
Image is distorted	<ul> <li>Is the projector properly installed?</li> <li>For trapezoidal (keystone) distortion, perform keystone adjustment. Please note that depending on the projected picture and the projection conditions, it may not be possible to eliminate keystone distortion completely.</li> </ul>			
Image is out of focus	<ul> <li>Is the lens properly focused?</li> <li>Are the screen and projector installed at the proper distance?</li> <li>Does the projection distance exceed the focusing range?</li> <li>Is there condensation on the lens, etc.?</li> <li>If the projector is moved from a cool storage area to a warm place and the power is turned on, condensation may form on the lens or internal optical parts. If this happens, wait until the condensation has evaporated before using the projector.</li> </ul>			
Image is not in proper posi- tion and is not displayed properly	<ul> <li>For a computer input, are the horizontal and vertical positions properly adjusted?</li> <li>Does the input signal have a compatible resolution and frequency? Check the computer's resolution.</li> </ul>			
Video image is crushed	If the image is crushed in the horizontal or vertical direction or if it is not displayed over the entire screen, select a different aspect ratio.	E-25		
Colors of the overall image are strange	<ul> <li>When a component signal is being input, is the color space setting proper?</li> <li>For a composite input, is the tint properly adjusted?</li> </ul>			
Characters flicker or colors are offset for RGB inputs	• From the menu, select "Image" and adjust the "Picture Adj." and "Fine Picture".	E-40, 41		
Cannot select the menu name	<ul> <li>Other than [Settings], [Option] and [Information], selection will not be possible unless a signal is being input to the projector and the image/picture is projected.</li> </ul>			
Remote control unit does not operate	<ul> <li>Are the remote control unit's batteries worn? Replace with new batteries.</li> <li>Is there an obstacle between the remote control unit and the projector's remote control signal sensor?</li> <li>Is the remote control unit outside of range?</li> <li>Are you pointing the remote control unit's transmitter towards the projector's remote control signal sensor?</li> </ul>			
STATUS indicator is lit red or blinking red	See "When an indicator is lit or blinking".	E-54		

# **Cleaning**

- Be certain to disconnect the power plug from the power outlet before cleaning.
- Do not spray or otherwise expose the projector, lens, or screen to volatile substances such as insecticides. Do not leave rubber
  or vinyl products in contact with the projector for long periods. Doing so could cause them to undergo qualitative changes or the
  coatings may peel, etc.

#### Cleaning a Soiled Projector Main Unit

- · Wipe with a lint-free, soft, dry cloth.
  - When very dirty, wipe with a cloth that has been moistened with a diluted neutral detergent, then finish with a dry cloth. If a chemically-treated cloth is going to be used, please follow any written warnings.
- Do not wipe with thinner, benzene, or other solvents. Doing so could cause them to undergo qualitative changes or the coatings may peel, etc.
- When removing the dust of the outflow and intake holes, use the brush attachment on a vacuum cleaner to clean out the dust.
   Avoid using the vacuum directly without attaching the adapter as well as the use of a nozzle adapter.
- · Do not scratch or otherwise hit the projector body with your nails or other hard object, since this will cause scratches.

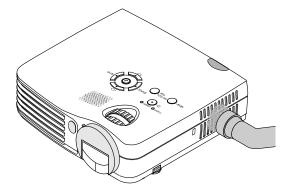
#### **Dirty Lens**

• Clean using the same method you would use to clean a camera lens: Use a commercial blower for camera use or cleaning paper for eye glasses. Be careful not to scratch the lens at this time.

#### **Dust of the Intake and Outflow Holes**

Dust that collects in the intake and outflow holes will obstruct the ventilation and cause the internal temperature to rise which could cause damage. Clean this area carefully. As a guideline, clean at least every 100 hours of usage.

- Switch off the power, check that the STANDBY indicator has changed to a steadily lit amber, then unplug the power cable.
- Clean out the holes from the outside using a vacuum cleaner.
   Use the brush adapter of the vacuum cleaner to do this. Avoid using the vacuum directly without attaching the adapter as well as the use of a nozzle adapter.



#### Cleaning the Inside of the Projector

Cleaning of the inside of the projector is required about once a year. Failure to clean over a long period while dust has collected inside the projector could cause a fire or breakdown. Do not clean the inside of the projector by yourself. Please be sure to contact your dealer.

# Replacing the Lamp Cartridge

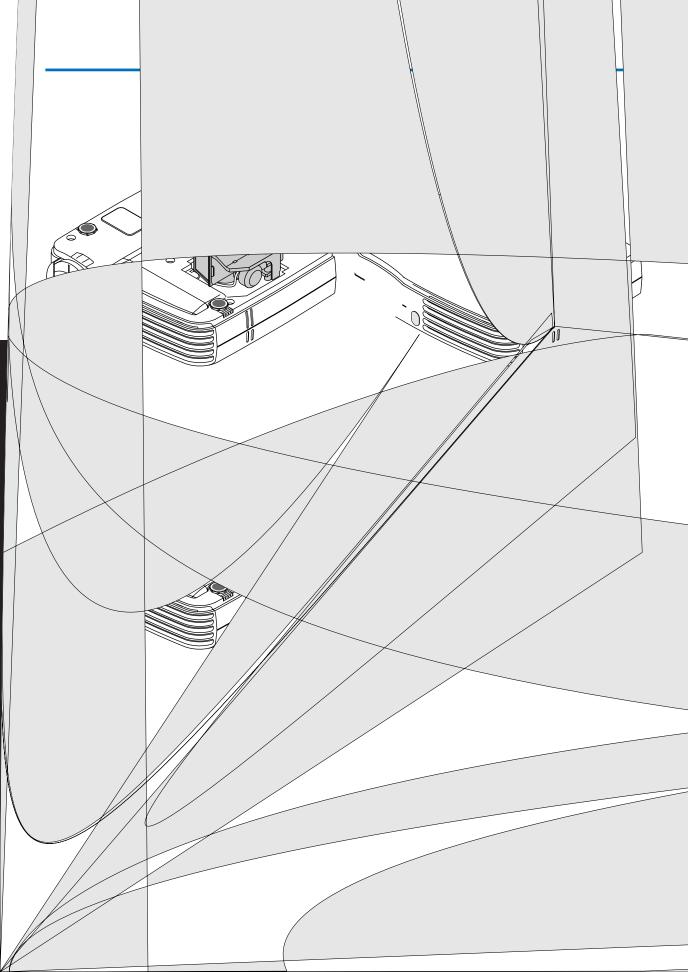
- The lamp that is used as a light source in the projector has a limited service life. The rated service life of the lamp is about 1500 hours (when used in normal mode only). This could be shortened depending on conditions of use and other factors.
  - Note that lamp life will be extended when the projector is often used in Low mode. (The rated service life of the lamp means the average value of lamp life for lamps that have been manufactured over a long period, and it is derived from test conditions at this company.)
- When the life of the lamp is exceeded, the STATUS indicator lights a steady red and the message [Replace the Lamp Cartridge] is displayed on the screen. When this occurs, it is time to replace the lamp cartridge. Please make the replacement following the procedure below.
- If the projector is used another 100 hours after the lamp's service life is reached, the power is set to the standby mode and no longer turns on.
- Contact a store that sells the XD80U for a replacement lamp. Indicate you need a VLT-XD80LP replacement lamp for the XD80U (order code 915P051-10).

#### **CAUTION**

- Replacement of the lamp cartridge is performed after switching off the power, waiting for the cooling fan to stop, disconnecting the power plug from the power outlet, and then leaving the projector for about 60 minutes before replacement is started. Replacement of the lamp cartridge during operation or immediately after operation stops will cause burns because of the high temperature.
- Do not remove any screws other than those specified.
- Do not touch the lamp with bare hands. Doing so could shorten the life of the lamp.
- If lamp has reached the end of its usable life, the lamp bulb may shatter. When this happens, an explosive sound can
  be heard and pieces of glass may be scattered in the lamp cartridge. Do not touch them as the pieces of glass may
  cause injury. If this happens, contact your dealer or the store the projector was purchased.
- This projector uses a lamp that contains mercury. Disposal of the lamp or the projector with the lamp may be regulated
  due to environmental considerations. For disposal or recyling information, please contact your local authorities or the
  Electronic Industries Alliance: www.eiae.org. (For US only).

**E-5**8

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# **Specifications**

Model XD80U

**Optical** 

Method of projection: DLP™ (single DLP™ chip) DLP™ chip 0.7 inches 1024 × 768 dots

Lamp 130 W high pressure mercury lamp

Projection lens: Manual zoom ( $\times$ 1.2), Manual focus F = 2.6 – 2.9, f = 27.5 – 33.0 mm Minimum 26 inch (at projection distance of 1.20 m / 3.9 feet telephoto) Image size

Maximum 300 inch (at projection distance of 11.81 m / 38.76 feet wide)

Standard mode: 1300 lm Light Output Contrast Ratio 2000:1 (Full on/off)

**Electrical** 

Inputs Video (NTSC3.58/NTSC4.43/PAL/PAL-N/PAL-M/PAL60/SECAM), Component video (480i,

576i, 480p, 576p, 1080i, 720p): (automatic or manual switching)

RGB (Horizontal: 15 to 80 kHz, Vertical: 50 to 85 Hz)

Color Reproduction Full color (16,770,000 colors)

Resolution VGA (640 × 480) expansion/true, S-VGA (800 × 600) expansion/true

XGA (1024 $\times$ 768) true, S-XGA (1280 $\times$ 1024) compression

Input Current 1.9 A

Power Requirement 100 - 240 V AC, 50/60 Hz

**Power Consumption** 190 watts (170 watts in Low mode)

Mechanical

**Dimensions Excluding Stand** 186 mm (W) × 46 mm (H) × 176 mm (D) (when stored, not including projecting parts)

7.3 in.(W) $\times$ 1.8 in.(H) $\times$ 6.9 in.(D) (when stored, not including projecting parts)

Weight Approximately 1.3 kg / 2.9 lbs

**Operational Temperatures** Data projector: 5° to 35°C (41° to 95°F), 30 to 85% humidity

• Specifications and design are subject to change without notice.

# **Table of Supported Frequency**

The projector automatically identifies the signal input from the computer and selects the optimum resolution as shown on the table below.

Manual adjustments may be required for some input signals. See "Picture Adj. / Fine Picture / H Position / V Position" on page E-40, 41.

Signal	Resolution	Frequency		Video	Commonant	Digital	Analog
		Horizonral (kHz)	Vertical (Hz)	video	Component	Digital	Analog
VIDEO(NTSC)	_	15.734	60.0	0	0	_	
VIDEO(PAL/SECAM)	_	15.625	50.0	0	0	_	
PC/AT	640 × 350	31.5	70.1	_	_	_	0
	640 × 400	31.5	70.1	_	_	_	0
	720 × 350	31.5	70.0	_	_	_	0
	720 × 400	31.5	70.0	_	_	_	0
VESA	640 × 350	37.9	85.1	_	_	_	0
	640 × 400	37.9	85.1	_	_	_	0
	720 × 400	37.9	85.0	_	_	_	0
	640 × 480	31.5	60.0	_	_	_	0
	640 × 480	37.9	72.8	_	_	_	0
	640 × 480	37.5	75.0	_	_	_	
	640 × 480	43.3	85.0	_	_	_	
	800 × 600	35.2	56.3	_	_	_	
	800 × 600	37.9	60.3	_	_	_	0
	800 × 600	46.9	75.0	_	_	_	0
	800 × 600	48.1	72.2	_	_	_	0
	800 × 600	53.7	85.1	_	_	_	
	1024 × 768	48.4	60.0	-	_	_	0
	1024 × 768	56.5	70.1	_	_	_	0
	1024 × 768	60.0	75.0	-	_	_	
	1024 × 768	68.7	85.0	_	_	_	
	1280 × 1024	64.0	60.0	_	_	_	
Apple Macintosh	640 × 480	35.0	66.7	_	-	_	
	823 × 624	49.7	74.5	_	-	_	
	1024 × 768	60.2	74.9	_	-	_	
	1152 × 870	68.7	75.1	_	-	_	
HDTV (1080i)	1920 × 1080	33.8	60.0	_	0	_	_
	1920 × 1080	28.1	50.0	_	0	_	_
(720p)	1280 × 720	45.0	60.0	_	0	_	-
EDTV (576p)	720 × 576	31.3	50.0	_	0	_	-
(480p)	720 × 480	31.5	60.0	-	O	-	_
SDTV (576i)	720 × 576	31.3	50.0	_	Ö	_	- 1
(480i)	720 × 480	31.5	60.0	_	Ö	_	- 1

<sup>\*</sup> The projector does not support the ADC connector on Apple Macintosh.

: Supported frequency: Not supported frequency

The display resolution is  $1024 \times 768$  dots. When displaying a signal with resolutions other than  $1024 \times 768$  dots such as  $1280 \times 1024$ , sizes of characters or lines may be uneven.

